

Day 5 Agenda (Wednesday 5/13 – Thursday 5/14)

- All:
 - Content – “Part 01 – What Are Acids and Bases? – Naming Acids and Bases”
 - Practice – Acid Nomenclature Worksheet
- Designer:
 - Complete the notes on game mechanics that you can give to the Editor so that he/she can write the final rulebook.
 - **TURN IN:** Game Mechanisms notes for Editor
- Illustrator:
 - Continue working on your game art.
 - **TURN IN:** One piece of nearly complete art for your game. This might include a set of cards, a board, etc.
- Developer:
 - Work with the Designer and Scholar: Your job today is to assist! You need to make sure that the Designer’s ideas for mechanics, your idea for theme and the learning objectives proposed by the Scholar all work together. While you may feel like an assistant today, understand that this is primarily your responsibility, and you will be the one to answer for these things not working.
 - Complete the “story” of your game. You should immerse the players in your theme and clearly explain what the goal of the game is.
 - **TURN IN:** Your grade will be partially based on what the Designer and Scholar turn in
 - **TURN IN:** Game story
- Scholar:
 - Write a description of how your game’s theme and mechanisms help TEACH the learning objectives that you have selected. I want you to describe how each learning objective is taught. Remember...this **cannot** be a review; it must actually teach content. Also, remember that the players should be able to show mastery of the learning objectives after the game, not just during it.
 - **TURN IN:** Description of how each learning objective will be taught in your game.
- Editor:
 - Continue writing your Rulebook rough draft. Ideally, this will be finished by Friday so that your group can give you feedback.
 - **TURN IN:** Rulebook Outline and Beginning of Rulebook rough draft.

REMEMBER: While this project is not due until May 22, approximately a week of that time is budgeted for playtesting and revision. You should have a finished project ready to test in class on Monday 5/18 (10A) or Tuesday 5/19 (10B/C).